

Vehicle Technologies



CAV / Non-CAV Interactions

Andy Shilladay – Technical Director

Connected Autonomous Vehicles

Internal

e.g.

Adaptive
Steering

Adaptive Cruise

External

e.g.

CAV to CAV

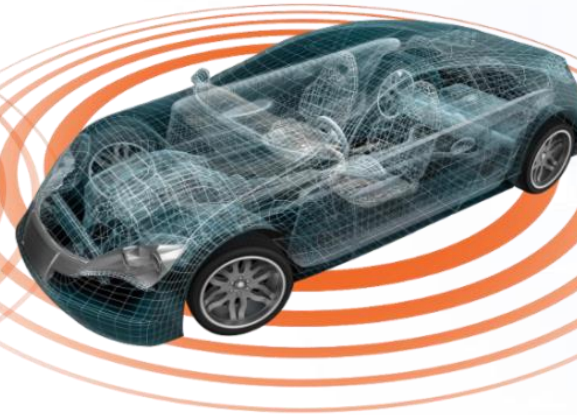
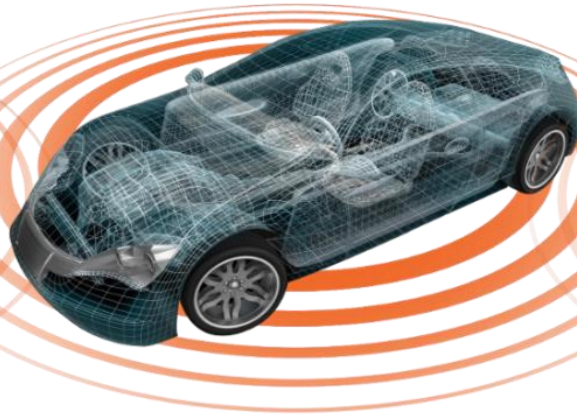
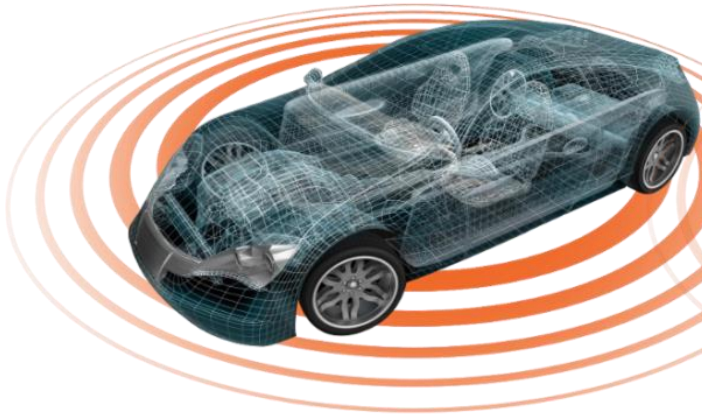
CAV to traffic
system

External

e.g.

CAV to non-CAV

CAV to people
CAV to objects



Connected Autonomous Vehicles

- Not every vehicle will be CAV capable
 - CAVs need to be able to observe and prepare as humans do



Connected Autonomous Vehicles

Internal

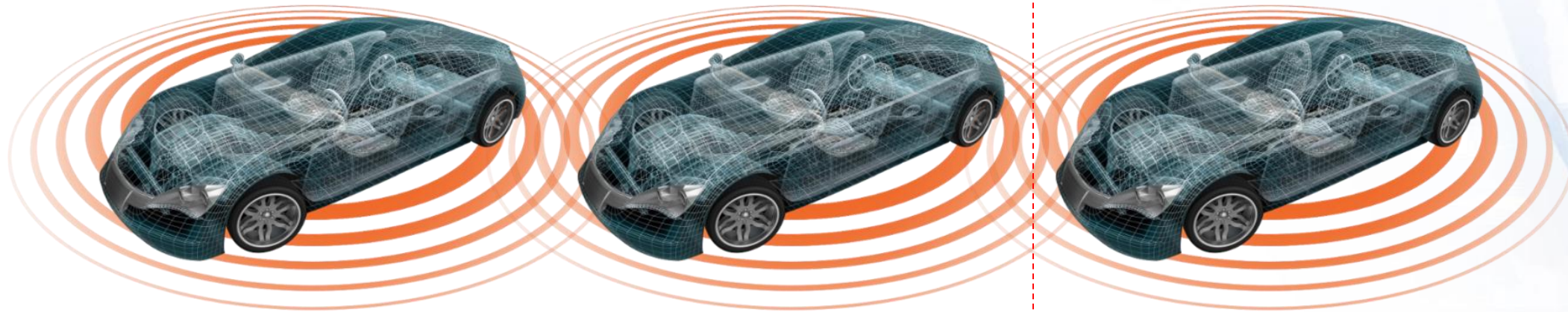
Software
Hardware

External

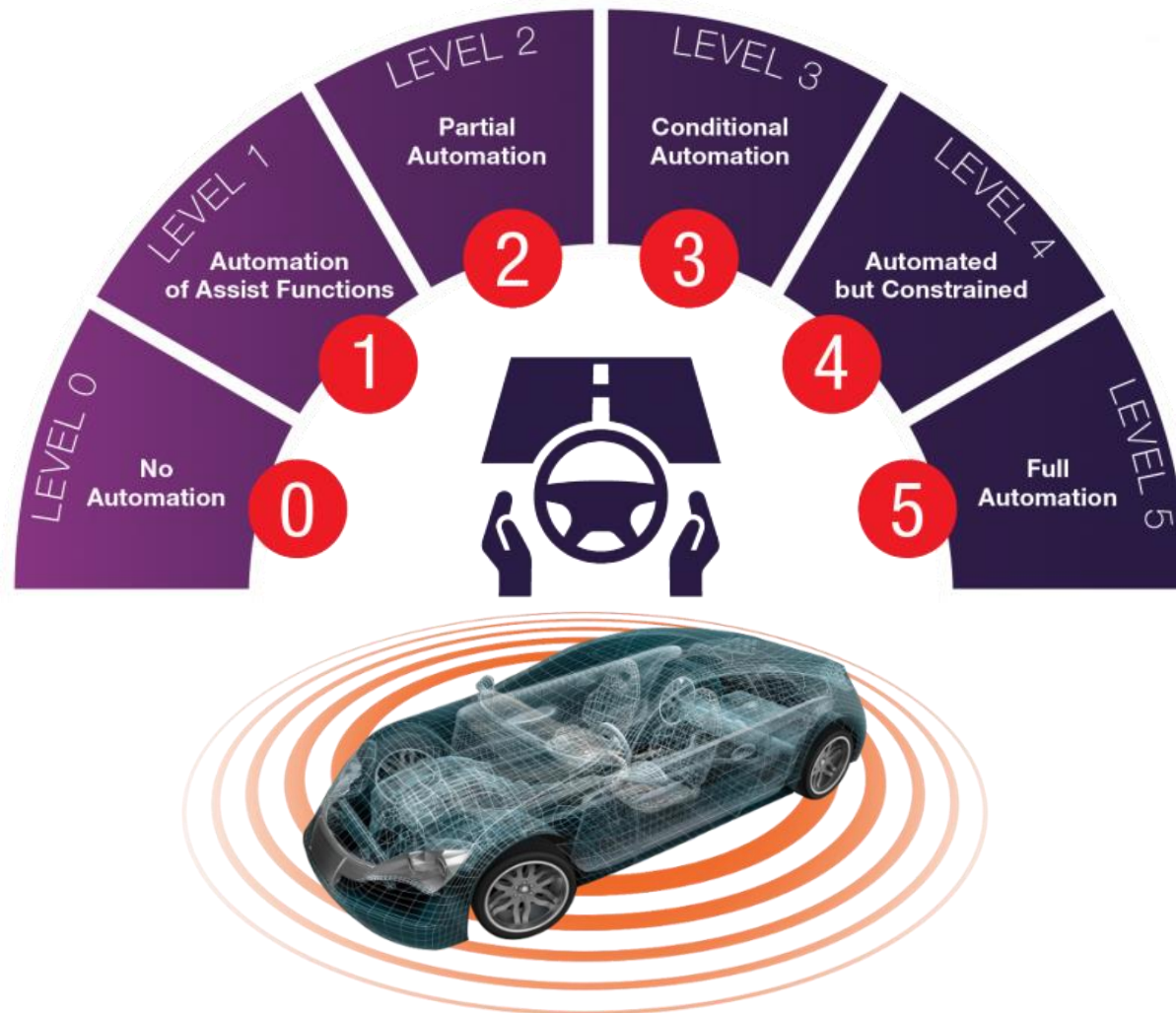
Software
Hardware

External

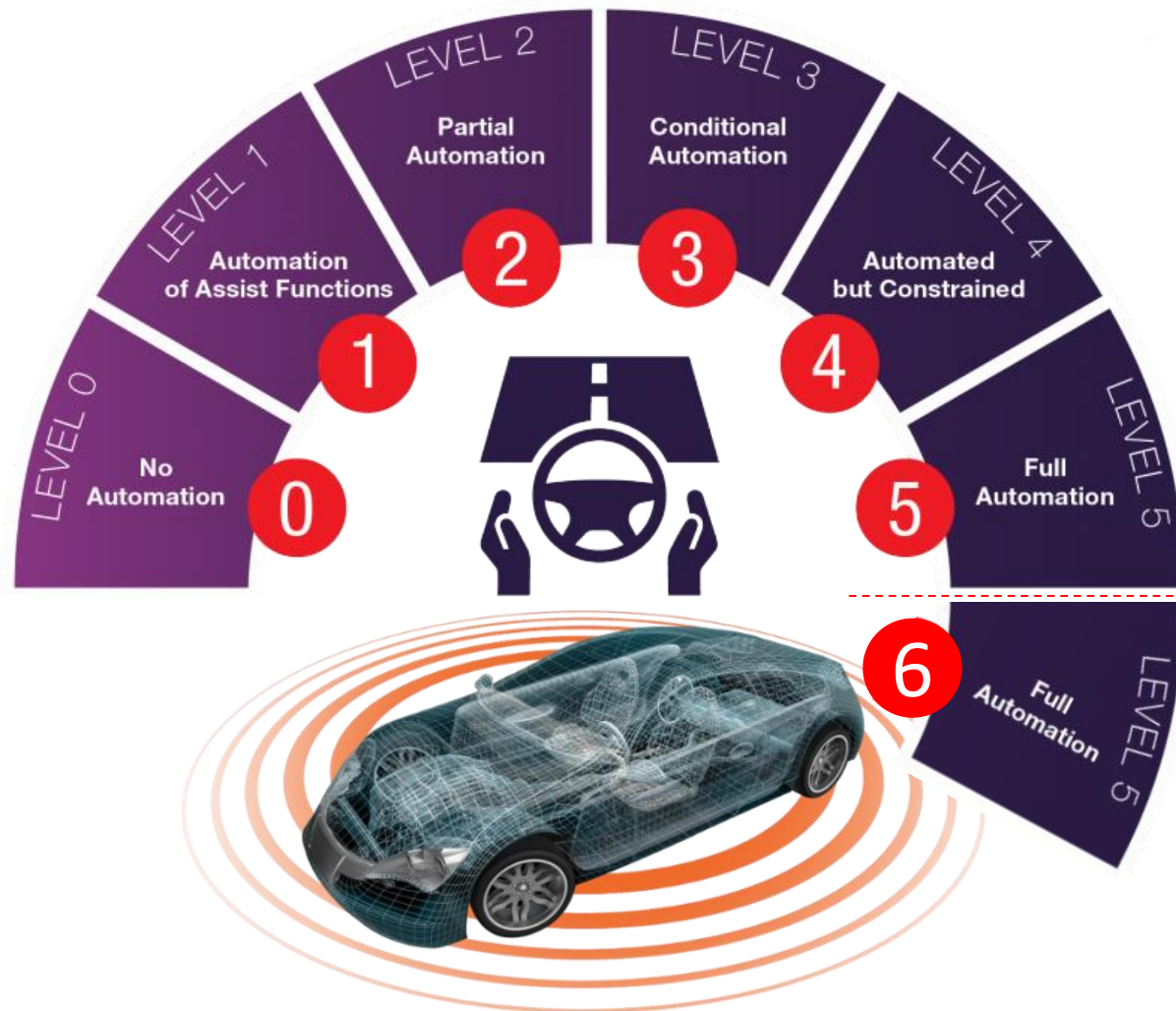
**Human
Behaviour**



Connected Autonomous Vehicles

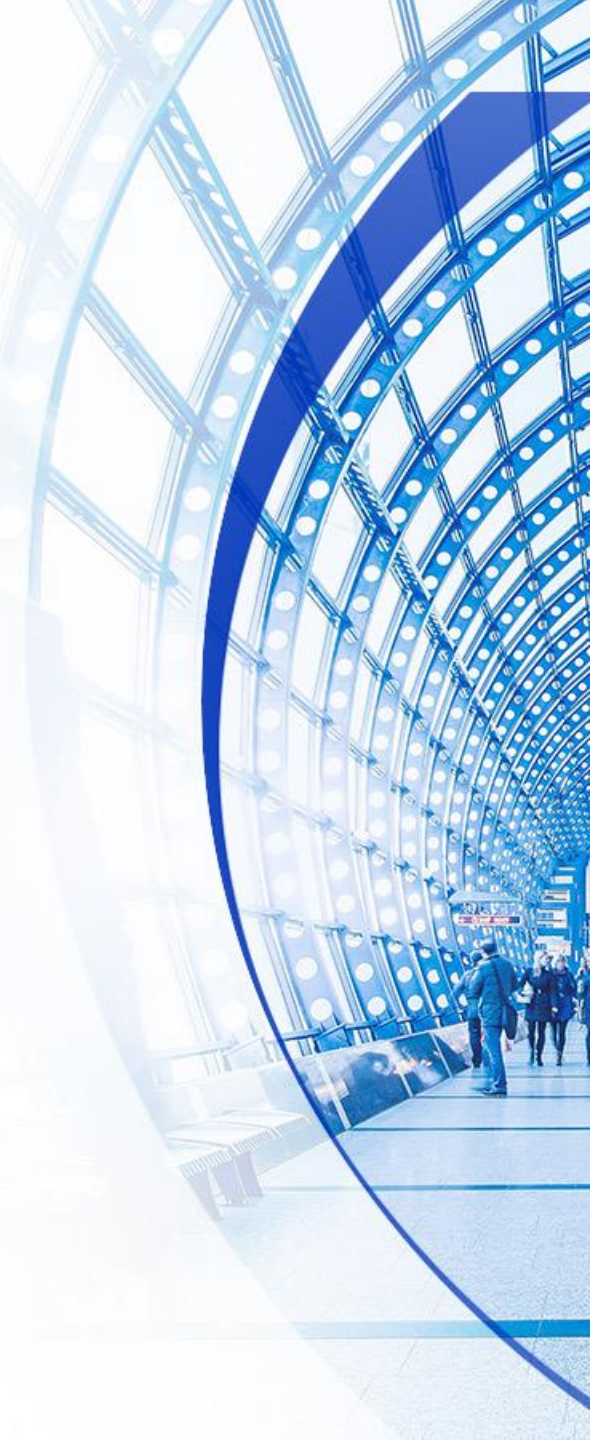


Connected Autonomous Vehicles L6



+ Advanced AI

**Human
Observational
Behaviour**



Connected Autonomous Vehicles L6

- Human Drive - appears human-like to the outside world
- InterACT – addressing how to understand human mannerisms
- L6 CAV
 - Is human in its behaviour, not human like

